CONQUEROR

by Jonathan Griffiths

Screenshots represents Atari ST-version only.

Eine einzigartige Panzersimulation, die ein immenses Spektrum an Möglichkeiten mit hervorragender Interaktion zwischen Computer und Spieler verbindet.

☛ 3D Welten Generator ☛ 12 verschiedene und historisch authentische Panzer ☛ Drei unterschiedliche Spielarten: Action, Batallion und Strategie ☛ Die Kontrolle einzelner Panzer kann auch vom Computer übernommen werden

A unique Tank Simulation combining a highly original spectrum of gameplay and superb interaction between the computer and games player.

☛ 3D Landscape Generator ☛ 12 different and historically accurate tanks ☛ Three gameplay styles encompassing Arcade, Attrition and Strategy ☛ Optional computer-controlled tanks

Une simulation de chars exceptionnelle, qui offre de nombreuses possibilites de jeu entre l'ordinateur et le joueur.

☛ Generateur de superbes paysages en 3D ☛ 12 differents chars authentiques ☛ Trois types de jeu: action, bataillon et strategie ☛ L'ordinateur peut aussi diriger des chars

Una singolare simulazione di carro armato che unisce una giocabilita' altamente originale alla possibilita' di interazione fra il computer ed il giocatore.

☛ generatore di terreno tridimensionale ☛ 12 diversi carri armati storicamente accurati ☛ tre stili di gioco che propongono arcade, attrito e strategia ☛ carri armati opzionali controllati dal computer

Rainbow Arts

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